

# VFR Traffic

We ask all pilots to also read the [General section](#) with **information relevant to all pilots**.

Dortmund's airspace and general traffic levels make the airport **very friendly to VFR traffic** in the real world. As this is similar on VATSIM, controllers will usually be able to accommodate VFR requests. However, the limited amount of space at Dortmund can result in situations where some VFR requests might be denied during periods of high traffic. Pilots should also keep the **airport's vicinity to the Köln/Düsseldorf TMA, Germany's most complex airspace**, in mind.

## Airspace Structure

### CTR

The Dortmund CTR has a **top altitude of 2500 ft MSL, about 2000 ft AGL**. Please pay close attention to setting the correct QNH and your altitude to avoid inadvertently entering **airspace D above**.

The following mandatory reporting points exist around the airport:

Reporting point	Use	Location
<b>E</b>	<b>Entry</b> from the S 24 operations <b>Exit</b> to the S 06 operations	Ruhr bridge at Ardey and Dellwig
<b>N</b>	<b>Entry</b> from the N 24 operations <b>Exit</b> to the N 06 operations	highway A2 ramp Kamen
<b>S</b>	<b>Entry</b> from the S 06 operations <b>Exit</b> to the S 24 operations	Ruhr bridge at Geisecke
<b>W</b>	<b>Entry</b> from the N 06 operations <b>Exit</b> to the N 24 operations	lake Lanstroper See / garbage dump Welge

Keep in mind that ATC might instruct you to use a different reporting point than the one you requested, if necessary.

## Airspace D

The Dortmund TMA is partly class D, directly above the CTR, reaching up to 4500ft. All aircraft intending to enter this part of the TMA **require a clearance from the responsible controller**.

## TMZ

The Dortmund TMA is partly class E with a partial transponder mandatory zone reaching up to FL65. All VFR aircraft inside the TMZ have to **squawk 6102** and **monitor 125.225**.

Even when no dedicated controller is covering 125.225, **you still have to set the squawk and monitor the frequency**. During top down service at Dortmund, **most controllers will use 125.225 as a secondary frequency** and even if they don't, they can quickly activate it if they need to speak to you.

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